

EYFS – Maths Home Learning Ideas

Summer Term 5

This term, please practise with your child:

- Ordering numbers up to 10
- Know the different pairs of numbers to make 10 (e.g. 6 and 4, 8 and 2, 7 and 3)
- Using 'first', 'second', 'third' etc

Please continue to practise:

- Counting forwards in 1's to 10
- Counting backwards in 1s from 10
- Days of the week



Here are some ideas to help you do this:

	Further explanation / Ideas of how to practise
Know the different pairs of numbers to make 10 (e.g. 6 and 4, 8 and 2, 7 and 3)	Make 10 using objects – split into two groups Make 10 using fingers – show as 5 fingers and 2 fingers
Ordering numbers up to 10	Write the numbers on pieces of paper or use playing cards and put in order.
Using 'first', 'second', 'third' etc	Play racing games.
Count forwards in 1's to 10	Regular practice counting anything and everything! Sing counting songs (eg, 1,2,3,4,5, once I caught a fish alive!)
Count backwards in 1s from 10	How many marbles are in this jar? How many socks are in the laundry basket? Use storybooks – count the number of eyes you can see on the page / count the number of trees you can see on the page Counting backwards is just as important as counting forwards!

Online Activities

The school has subscribed to NumBots. NumBots is an online platform to help your child practise maths facts at home. They both can be downloaded as apps on your phone or tablet. Your child has a username and password. This is stuck in their reading record.



A website packed full of useful Maths and English games.



Numberblocks! Watch and play games with the Numberblocks.



Maths Games to play at home!

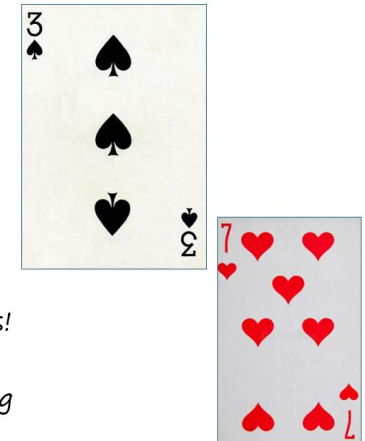
Count 'em!

- You will need a box of things to count (e.g. buttons, cars)
- Players take it in turn to grab 'a handful of things'.
- Count them and record the number
- Each player must try and get each number from 0 to 10
- The first person to complete the numbers 1 to 10 is the winner!



Snap

- A game for 2 people. Shuffle a pack of playing cards.
- Deal the cards between the two players.
- Each player in turn lays out a card.
- Players say 'snap' when two cards add to 100.
- The player with the most cards wins!



You can change this game by changing the target number.

For more game ideas go to the school website for the 'Bare Necessities' game packs <https://stratford-sub-castle.wilts.sch.uk/maths-at-home/>