Year 1 – Maths Home Learning Ideas

Autumn Term 1

This term, please practise with your child:

- Read and write numbers 11 to 20 in words.
- Say if a number is odd or even
- Know pairs of numbers (number bonds) to make 6 (e.g. 3 + 3) /
 Subtraction facts for bonds to 6 (e.g. 6-2 = 4)
- Know pairs of numbers (number bonds) to make 8 (e.g. 2 + 6) /
 Subtraction facts for bonds to 5 (e.g. 8 5 = 3)
- Know pairs of numbers (number bonds) to make 10 (e.g. 2 + 8) /
 Subtraction facts for bonds to 10 (e.g. 10 6 = 4)



Key Vocabulary

odd	a whole number that cannot be divided by 2 evenly,
	or into two equal parts
even	a whole number that can be divided by 2 without
	leaving a remainder

Here are some ideas to help you do this:

	Further explanation / Ideas of how to practise
Read and write numbers 1 20 in words.	Asking children to write the numbers in words.
Odd and even number	Remind children that counting in 2's is counting our even numbers
Number bonds	Using playing cards or dice to find pairs of numbers.



Top Tips!

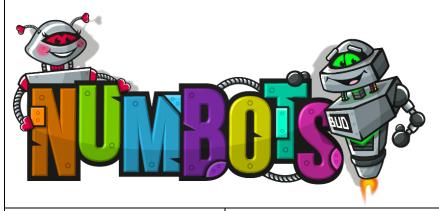
The secret to success is practising little and often. Can you practise these facts on your walk or drive to school?

Fact of the day - you don't need to learn there all at once.

'Free facts' – If you know that 6 + 4 = 10 then you know that 60 + 40 = 100; 0.6 + 0.4 = 1; 20 - 4 = 16.

Online Activities

The school has subscribed to NumBots. NumBots is an online platforms to help your child practise maths facts at home. They both can be downloaded as apps on your phone or tablet Your child has a username and password. This is stuck in their reading record



A website packed full of useful Maths and English games.



Numberblocks! Watch and play games with the Numberblocks.



Maths Games to play at home!

Count 'em!

- You will need a box of things to count (e.g. buttons, cars)
- Players take it in turn to grab 'a handful of things'.
- · Count them and record the number
- Each player must try and get each number from 0 to 20
- The first person to complete the numbers 1 to 20 is the winner!



Make me ...

- Choose a target number (e.g. 10)
- One player holds up some fingers or a playing card (e.g. 3)
- Player 2 says the other to make the target number (e.g 7)











For more game ideas go to the school website for the 'Bare Necessities' game packs https://stratford-sub-castle.wilts.sch.uk/maths-at-home/