EYFS – Maths Home Learning Ideas

Autumn 2

This term, please practise with your child:

- Recognise numerals 0-5
- Subitise numbers to 5
- Count forwards in 1's to 10
- Count backwards in 1s from 10
- Days of the week



Here are some ideas to help you do this:

	Further explanation / Ideas of how to practise
Recognise numerals 0-5	Notice numbers in the world around them (House numbers, buses, clocks etc) Have a number line displayed in a prominent place.
Subitise numbers to 5 (recognise quantities without counting)	Place handful of objects (up to 3), show playing cards, use dice for board games – can your child recognise how many there are without counting?
Count forwards in 1's to 10	Regular practice counting anything and everything! Sing counting songs (eg, 1,2,3,4,5, once I caught a fish alive!)
Count backwards in 1s from 10	How many marbles are in this jar? How many socks are in the laundry basket? Use storybooks – count the number of eyes you can see on the page / count the number of trees you can see on the page Counting backwards is just as important as counting forwards!

Online Activities

The school has subscribed to NumBots. NumBots is an online platforms to help your child practise maths facts at home. They both can be downloaded as apps on your phone or tablet Your child has a username and password. This is stuck in their reading record

A website packed full of useful Maths and English games.

ict games

20 years of free educational games, made by a UK teacher.



Maths Games to play at home!

Count 'em!

- You will need a box of things to count (e.g. buttons, cars)
- Players take it in turn to grab 'a handful of things'.
- Count them and record the number
- Each player must try and get each number from 0 to 10
- The first person to complete the numbers 1 to 10 is the winner!



Fishy Fingers!

- Both players make fists with one of their hands
- Tap the table/leg saying 'Fishy, fishy fingers'
- Hold up the number of fingers
- Add your fingers to your partners
- First to say total wins a point
- The winner is the most person with the most points





For more game ideas go to the school website for the 'Bare Necessities' game packs https://stratford-sub-castle.wilts.sch.uk/maths-at-home/